

## MOD-3

Derivation: It's process of replacing a variable (right left most or right most variable) at each and every step

Usually derivation can implement at RHS of the production group.

Types of Derivations:

1. Left most derivation (LMD)
2. Right most derivation (RMD)

↳ The process of replacing a variable of left most at each & every step

↳ The process of replacing a right most variable at each & every step.

Derivation tree / Parse / Syntax tree!

Derivation tree: Visual or pictorial representation of derivation process.

## Types of Derivation Tree:

1. Left most Derivation Tree (LMDT): Visual representation of left most derivation process.
2. Right most Derivation Tree (RMDT): Visual representation of right most derivation process.

Q) Find LMD, RMD, LMDT, RMDT for following CFG.

$E \rightarrow E + E / E * E / E - E / (E) / i$  { produce the strings

→ formal def of CFG.

i.e.  $G = \langle V, T, P, S \rangle$

$V = \{ E \} \Rightarrow$  uppercase

$T = \{ +, -, *, (, ), i \} \Rightarrow$  other than upper case letter.

$P = \left\{ \begin{array}{l} E \rightarrow E + E \rightarrow \textcircled{1} \\ E \rightarrow E * E \rightarrow \textcircled{2} \\ E \rightarrow E - E \rightarrow \textcircled{3} \\ E \rightarrow (E) \rightarrow \textcircled{4} \\ E \rightarrow i \rightarrow \textcircled{5} \end{array} \right\}$  Production rules  $\alpha \rightarrow \beta$

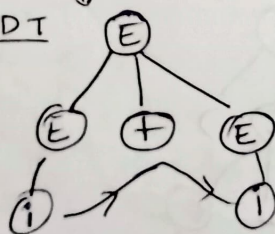
$S = \{ E \} \Rightarrow$  start symbol of Grammar

i)  $i + i$

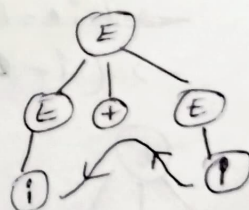
LMD:  $E \rightarrow E + E \rightarrow \textcircled{1}$   
 $\rightarrow i + E \quad (E \rightarrow i) \rightarrow \textcircled{5}$   
 $\rightarrow i + i \quad (E \rightarrow i)$

RMD:  $E \rightarrow E + E$   
 $\rightarrow E + i \quad (E \rightarrow i)$   
 $\rightarrow i + i \quad (E \rightarrow i)$

LMDT



RMDT

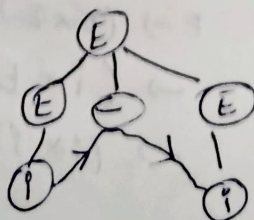


ii)  $i - i$

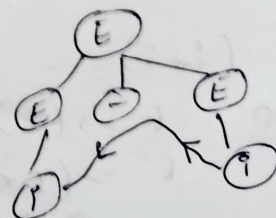
LMD:  $E \rightarrow E - E \rightarrow \textcircled{3}$   
 $\rightarrow i - E \quad (E \rightarrow i)$   
 $\rightarrow i - i \quad (E \rightarrow i)$

RMD:  $E \rightarrow E - E$   
 $\rightarrow E - i \quad (E \rightarrow i)$   
 $\rightarrow i - i \quad (E \rightarrow i)$

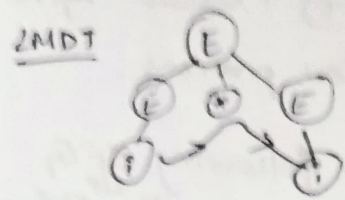
LMDT



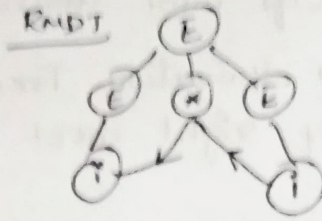
RMDT



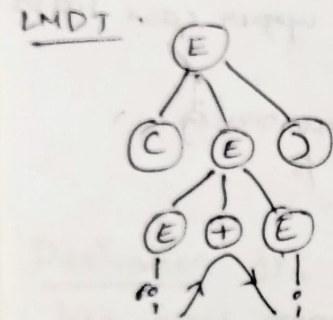
iii)  $i * i$   
LMD  
 $E \rightarrow E * E \rightarrow (i * E)$   
 $\rightarrow i * E \quad (E \rightarrow i)$   
 $\rightarrow i * i \quad (E \rightarrow i)$



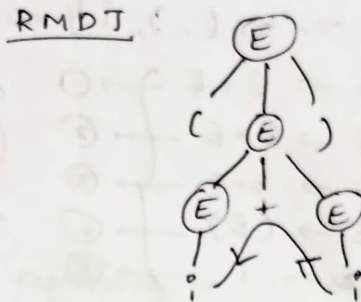
RMD:  $E \rightarrow E * E$   
 $\rightarrow E * i$   
 $\rightarrow i * i$



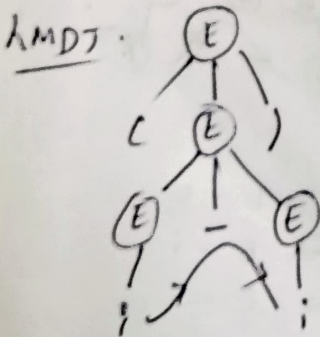
iv)  $(i + i)$   
LMD  
 $E \rightarrow (E)$   
 $E \rightarrow (E + E)$   
 $\rightarrow (i + E)$   
 $\rightarrow (i + i)$



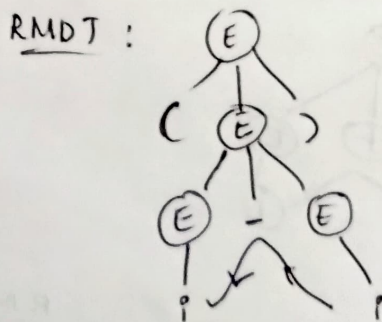
RMD  
 $E \rightarrow (E)$   
 $E \rightarrow (E + E)$   
 $\rightarrow (E + i)$   
 $\rightarrow (i + i)$



v)  $(i - i)$   
LMD  
 $E \rightarrow (E)$   
 $E \rightarrow (E * E)$   
 $\rightarrow (i * E)$   
 ~~$\rightarrow (i * - E)$~~   
 $\rightarrow (i - i)$



RMD:  $E \rightarrow (E)$   
 $E \rightarrow (E - E)$   
 $\rightarrow (E - i)$   
 $\rightarrow (i - i)$

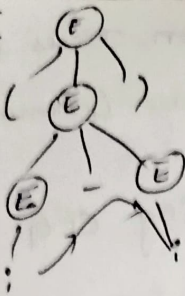


vi)  $(i * i)$   
LMD  
 $E \rightarrow (E)$   
 $E \rightarrow (E * E)$   
 $\rightarrow (i * E)$   
 $\rightarrow (i * i)$

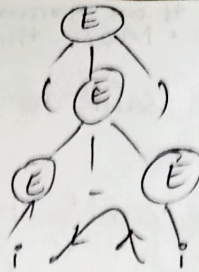
RMD:  $E \rightarrow (E)$   
 $E \rightarrow (E * E)$   
 $\rightarrow (i * E)$   
 $\rightarrow (i * i)$



LMDT



RMDT



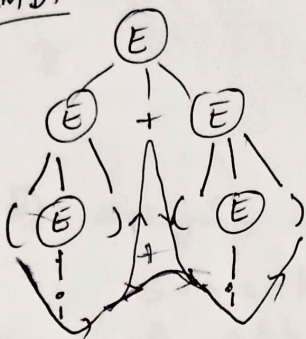
vii) (i) + (i)

LMD  $E \rightarrow E + E$   
 $\rightarrow (E) + E$   
 $\rightarrow (i) + E$   
 $\rightarrow (i) + (E)$   
 $\rightarrow (i) + (i)$

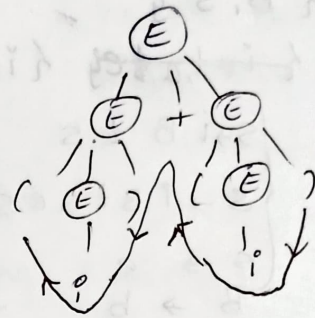
RMD

$E \rightarrow E + E$   
 $\rightarrow E + (E)$   
 $\rightarrow E + (i)$   
 $\rightarrow (E) + (i)$   
 $\rightarrow (i) + (i)$

LMDT



RMDT



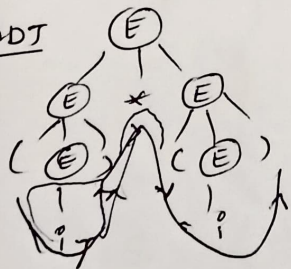
viii) (i) \* (i)

LMD  $E \rightarrow E * E$   
 $\rightarrow (E) * E$   
 $\rightarrow (i) * E$   
 $\rightarrow (i) * (E)$   
 $\rightarrow (i) * (i)$

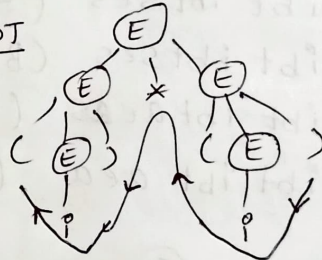
RMD

$E \rightarrow E * E$   
 $\rightarrow E * (E)$   
 $\rightarrow E * (i)$   
 $\rightarrow (E) * (i)$   
 $\rightarrow (i) * (i)$

LMDT



RMDT



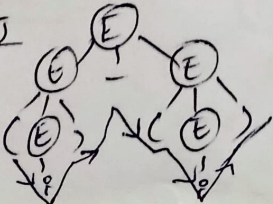
ix) (i) - (i)

LMD  $E \rightarrow E - E$   
 $\rightarrow (E) - E$   
 $\rightarrow (i) - E$   
 $\rightarrow (i) - (E)$   
 $\rightarrow (i) - (i)$

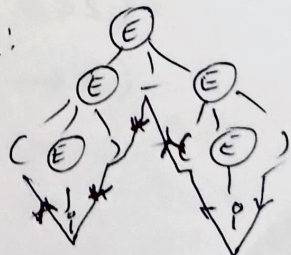
RMD

$E \rightarrow E - E$   
 $\rightarrow E - (E)$   
 $\rightarrow E - (i)$   
 $\rightarrow (E) - (i)$   
 $\rightarrow (i) - (i)$

LMDT



RMDT





Ambiguity Grammar: If an grammar produces More than 1 derivation Trees (LMD) or (RMD) then it's said to be Ambiguous Grammar.

Q) Eliminate the ambiguity for following CFG.

$S \rightarrow iBts / iBtses / a$

$B \rightarrow b$  and process the ilp string

"ibt ibt aea".

→ Formal def of CFG.

$G = \langle V, T, P, S \rangle$

$V = \{ B, S \}$

$T = \{ i, t, e, a, b \}$

$P = \begin{cases} S \rightarrow iBts & \text{①} \\ S \rightarrow iBtses & \text{②} \\ S \rightarrow a & \text{③} \\ B \rightarrow b & \text{④} \end{cases}$

$S = \{ S \}$

LMD 1:

$S \rightarrow iBts$

$\rightarrow ibts \quad (B \rightarrow b)$

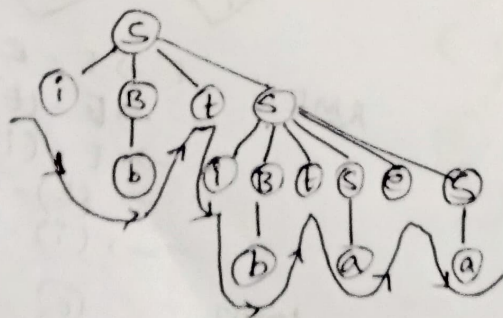
$\rightarrow ibt ibtses \quad (S \rightarrow iBtses)$

$\rightarrow ibt ibtses \quad (B \rightarrow b)$

$\rightarrow ibt ibtaeas \quad (S \rightarrow a)$

$\rightarrow ibt ibt aea \quad (S \rightarrow a)$

LMD 2:



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$$\rightarrow i b t i B^{\dagger} s e s \quad (s \rightarrow i B^{\dagger} s)$$

$\rightarrow i \cancel{b} t \text{ ist ses} \quad (B \rightarrow b)$

$$\rightarrow ibt \quad ibt \quad a \in s \quad (s \rightarrow a)$$

$\rightarrow i b t \quad i b t \quad a e a \quad (s \rightarrow a)$

∴ The given CFG generates more than 1 derivation trees  
So, it's said to be ambiguous Grammar.

$$S \rightarrow aAb \mid abSb \mid a$$
$$A \rightarrow bs$$

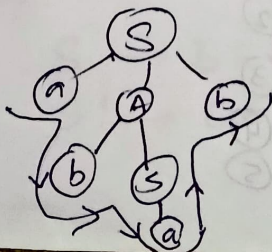
→ formal def of CFG.

$$G = \langle V, T, P, S \rangle$$
$$V = \{A, S\}$$
$$T = \{a, b\}$$
$$P = \begin{cases} S \rightarrow a A b & (1) \\ S \rightarrow a b S b & (2) \\ S \rightarrow a & (3) \\ A \rightarrow b S & (4) \end{cases}$$
$$S = \{S, \Delta\}$$

LMD 1:  $S \rightarrow aAb$

$$S \rightarrow a b S b \quad (A \rightarrow b S)$$
$$\rightarrow a b a b \quad (S \rightarrow a)$$

LMDT 1

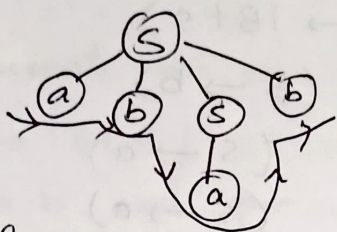




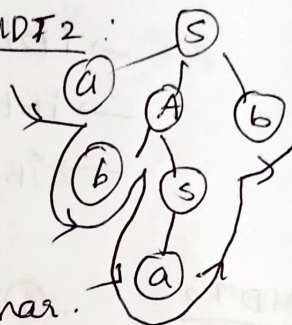
LMD2:  $S \rightarrow abSb$   
 $\rightarrow abab$  ( $S \rightarrow a$ )

$S \rightarrow aAb$   
 $\rightarrow abSb$  ( $A \rightarrow b$ )  
 $\rightarrow abab$  ( $S \rightarrow a$ )

LMDT2:



LMDT2:



$\therefore$  The given CFG generates more than 1 derivation trees, so, it's a ambiguity grammar.

Elimination @ removing Ambiguity:

It contain 2 methods: 1) Left Recursion (LR)  
 2) Left factoring (LF)

Left Recursion (LR): If any grammar follows

$A \rightarrow A\alpha / B$ . then, it's said to LR.

To remove the LR we will use following formula:

$$\boxed{\begin{array}{l} A \rightarrow \beta A' \\ A' \rightarrow \alpha A' \\ A' \rightarrow \epsilon \end{array}}$$

1) Eliminate the LR for following CFG.

$E \rightarrow E + T / T$

$T \rightarrow T * F / F$

$F \rightarrow (E) / id$

$\rightarrow$  Formal def of CFG

$G = \langle V, T, P, S \rangle$

$V = \{ E, T, F \}$

$T = \{ +, *, (, ), id \}$

$P = \left\{ \begin{array}{l} E \rightarrow E + T \\ E \rightarrow T \\ T \rightarrow T * F \\ F \rightarrow (E) \\ F \rightarrow id \end{array} \right. \begin{array}{l} \text{---} \textcircled{1} \\ \text{---} \textcircled{2} \\ \text{---} \textcircled{3} \\ \text{---} \textcircled{4} \\ \text{---} \textcircled{5} \end{array}$

$S = \{ E, T, F \}$

$$\begin{aligned}
 & E \rightarrow E + T / T \quad (*) \quad A \rightarrow A \alpha / \beta \\
 & A = E; \alpha = +T; \beta = T; A' = E' \\
 & \left. \begin{aligned} E &\rightarrow TE' \\ E' &\rightarrow +TE' \\ E' &\rightarrow \epsilon \end{aligned} \right\} \begin{aligned} A &\rightarrow \beta A' \\ A' &\rightarrow \alpha A' \\ A' &\rightarrow \epsilon \end{aligned} \Rightarrow \begin{aligned} E &\rightarrow TE' \\ E' &\rightarrow +TE' / \epsilon \end{aligned} \\
 & \Rightarrow \cancel{E' \rightarrow +TE' / \epsilon}
 \end{aligned}$$

$$\begin{aligned}
 & T \rightarrow T * F / F \quad A \rightarrow A \alpha / \beta \\
 & A = T; \alpha = *F; \beta = F \\
 & A' = F' \\
 & \left. \begin{aligned} T &\rightarrow FT' \\ T' &\rightarrow *FT' \\ T' &\rightarrow \epsilon \end{aligned} \right\} \\
 & \Rightarrow T \rightarrow FT' \\
 & T' \Rightarrow *FT' / \epsilon
 \end{aligned}$$

$$\begin{aligned}
 \therefore E &\rightarrow TE' \\
 E' &\rightarrow +TE' / \epsilon \\
 T &\rightarrow FT' \\
 T' &\rightarrow *FT' / \epsilon \\
 F &\rightarrow (E) / id.
 \end{aligned}$$

$$\begin{aligned}
 2) \quad S &\rightarrow Aa / b \\
 A &\rightarrow sc / d
 \end{aligned}$$

$$P = \left\{ \begin{aligned} S &\rightarrow Aa \\ S &\rightarrow b \\ A &\rightarrow sc \\ A &\rightarrow d \end{aligned} \right\}$$

$$\begin{aligned}
 \Rightarrow \quad \cancel{S \rightarrow scda / b} \\
 \cancel{S \rightarrow}
 \end{aligned}$$

$$A \rightarrow A \alpha / \beta$$

$$A = S; \alpha = cda$$

$$\beta = b; A' = E'$$

$$S \rightarrow sca / b$$

$$S \rightarrow bE'$$

$$S' \rightarrow cE'$$

$$S' \rightarrow \epsilon$$

$$A \rightarrow \beta A'$$

$$A' \rightarrow \alpha A'$$

$$A' \rightarrow \epsilon$$

$$\begin{aligned}
 \rightarrow S &\rightarrow bE' \\
 S' &\rightarrow cE'
 \end{aligned}$$



$$\begin{aligned}
 S &\rightarrow sca \\
 S &\rightarrow da \\
 S &\rightarrow b \\
 A &\rightarrow sc \\
 A &\rightarrow d
 \end{aligned}$$

$$\begin{aligned}
 S &\rightarrow sca / da / b \quad ; A \rightarrow sc / d \\
 S &\rightarrow sca / b \quad \downarrow \text{coz, } \beta \text{ shd be single term.} \\
 A &\rightarrow A\alpha / \beta \\
 A = S \quad \left\{ \begin{array}{l} S = bs' \\ \alpha = ca \\ \beta = b \end{array} \right. & \quad \begin{array}{l} s' \rightarrow cas' / \epsilon \end{array}
 \end{aligned}$$

$$\left\{ \begin{array}{l} S \rightarrow \textcircled{d}a / b \\ A \rightarrow \textcircled{A}\alpha / \beta \end{array} \right\}$$

$$\begin{array}{l}
 S \rightarrow bs' \\
 s' \rightarrow cas' / \epsilon \\
 A \rightarrow sc / d \\
 \textcircled{S} \rightarrow da / b
 \end{array}$$

LB F :

If an Grammar follows  $A \rightarrow \alpha\beta_1 / \alpha\beta_2 / \alpha\beta_3 \dots / \alpha\beta_n$  where  $\alpha$  = common prefix.

where  $\beta_1, \beta_2, \beta_3 \dots \beta_n$  are different  $\beta$  values should be depends on problem requirements

$$A \rightarrow \alpha A'$$

$$A' \rightarrow \beta_1 / \beta_2 / \beta_3 \dots / \beta_n$$

1) Eliminate the ~~LF~~ LF for following Grammar.

$$S \rightarrow iBts / iBtses.$$

$$\Rightarrow \alpha = iBts$$

$$\beta_1 = \epsilon$$

$$\beta_2 = es.$$

$$A \rightarrow \alpha A' \Rightarrow S \rightarrow iBtsS'$$

$$A' \rightarrow \beta_1 / \beta_2 / \beta_3 \dots / \beta_n \Rightarrow S' \rightarrow \epsilon / es.$$

$$3) N \rightarrow NCET / NPUC / NCMs.$$

$$\Rightarrow X = N$$

$$\beta_1 = CET$$

$$\beta_2 = PUC$$

$$\beta_3 = CMS$$

$$A \rightarrow XA' \Rightarrow \boxed{N \rightarrow NN'}$$

$$A' \rightarrow \beta_1 / \beta_2 / \beta_3 / \beta_A \Rightarrow \boxed{N' \rightarrow CET / PUC / CMS.}$$

Closure Properties of Context Free lang: (CFL):

1. Union: The ~~closure~~ closure of

1. Union: The closure property of CFL closed under union. If  $L_1$  &  $L_2$  are 2 lang then their union is denoted by  $L_1 \cup L_2$ .

2. Concatenation:  $L_1 L_2$

3. Kleen closure:  $L^*$

4. positive closure:  $L^+$

5. Reverse:  $L^R$

6. Compliment:  $L' \text{ or } \bar{L}$

7. Intersection:  $L_1 \cap L_2$

8. Difference:  $L_1 - L_2$

9. Substitution: (replacement).

10. Homomorphism:  
:  $h(L)$

11. Inverse hom:  $h^{-1}(L)$

Simplification of CFG @ Minimization of CFG

Simplifying Context free Grammar is crucial in automata theory.

As we have seen as effectively represented by CFG.

All the Grammars are not always optimize that means Grammar may consist of unnecessarily symbols. Having extra symbols unnecessarily increasing the length of CFG. To avoid this we use Simplification of CFG.

Simplification of CFG can be done in 3 ways:

1. Elimination of useless production / @ variable

2. Elimination of unit production.

3. Elimination of  $\epsilon$ -production / null production.



# ① Elimination of useless productions/variable:

It depends on 2 cases.

Case 1: ~~Here~~ A variable is useless if it can't find its terminal symbol.

Case 2: If any production rule can't be reached from its starting symbol then it's said to be useless production.

1) Eliminate the production for following symbols. CFG

$$S \rightarrow AC / BA$$

$$C \rightarrow cB / Ac$$

$$A \rightarrow a$$

$$B \rightarrow aC / b.$$

⇒ Formal def of CFG:

$$G = \{V, T, P, S\}; S = \{S\}$$

$$V = \{S, A, C, B\}$$

$$T = \{c, a, b\}$$

$$P = \begin{cases} S \rightarrow AC & \text{①} \\ S \rightarrow BA & \text{②} \\ C \rightarrow cB & \text{③} \\ C \rightarrow Ac & \text{④} \\ A \rightarrow a & \text{⑤} \\ B \rightarrow aC & \text{⑥} \\ B \rightarrow b & \text{⑦} \end{cases}$$

$$\begin{array}{l} \cdot S \rightarrow AC \\ \quad \rightarrow aCB \\ \quad \quad \rightarrow acb \text{ (valid)} \\ \cdot S \rightarrow BA \\ \quad \rightarrow ba \text{ (v)} \\ \cdot C \rightarrow cB \\ \quad \rightarrow cb \text{ (v)} \\ \cdot C \rightarrow Ac \\ \quad \rightarrow ac \text{ (v)} \end{array} \quad \begin{array}{l} \cdot A \rightarrow a \text{ (v)} \\ \cdot B \rightarrow aC \\ \quad \rightarrow acB \\ \quad \rightarrow acb \text{ (v)} \\ \cdot B \rightarrow b \text{ (v)} \end{array}$$

Optimized Grammar is:  $S \rightarrow AC / BA; C \rightarrow cB / Ac$   
 $B \rightarrow aC / b \quad A \rightarrow a.$

$$\begin{array}{l} 2) S \rightarrow AB / bX \\ A \rightarrow BAa / bSX / a \\ B \rightarrow aSB / bBX \\ X \rightarrow SBD / aBX / ad \end{array}$$

→ Formal def of CFG:  $G = \{V, T, P, S\}$

$$V = \{S, A, B, X, D\}; T = \{b, d, a\}$$

$$S = \{S\}.$$

$P:$   
 $S \rightarrow AB$  (1)  
 $S \rightarrow bx$  (2)  
 $A \rightarrow BAd$  (3)  
 $A \rightarrow bsx$  (4)  
 $A \rightarrow a$  (5)  
 $B \rightarrow aSB$  (6)  
 $B \rightarrow bBX$  7  
 $x \rightarrow SBD$  8  
 $x \rightarrow aBX$  9  
 $x \rightarrow ad$  10

$S \rightarrow AB$   
 $\rightarrow a aSB$   
 $\rightarrow a a b x b Bx$   
 $\rightarrow a a b a d b$  (Invalid)  
  
 $S \rightarrow bx$   
 $\rightarrow b a d$  (valid)  
  
 $A \rightarrow BAd$   
 $\rightarrow aSBad$  (Invalid)

$A \rightarrow bsx$   
 $\rightarrow b b x x$   
 $\rightarrow b b a d a d (v)$

$A \rightarrow a(v)$

$B \rightarrow aSB(IV)$

$B \rightarrow bBX(IV)$

$x \rightarrow SBD(IV)$

$x \rightarrow aBX(IV)$

$x \rightarrow ad(v)$

'B' can't find its terminal symbol. so it's useless  
 $S \rightarrow AB$ ,  $A \rightarrow BAd$ ,  $B \rightarrow aSB/bBX$ ,  $x \rightarrow SBD/aBX$

The Optimized Grammar is:  $S \rightarrow bx$ ;  $A \rightarrow bsx/a$   
 $A \rightarrow a$ ;  $x \rightarrow ad$ .

3)  $S \rightarrow aC/SB$

Formal def of CFG:  $G = \{V, T, P, S\}$

$V = \{S, C, B, A\}$ ;  $T = \{a, b, d\}$ ;  $S = \{S\}$

$P:$   
 $S \rightarrow aC$   
 $S \rightarrow SB$   
 $A \rightarrow bSCa$   
 $A \rightarrow ad$   
 $B \rightarrow aSB$   
 $B \rightarrow bBC$   
 $C \rightarrow aBC$   
 $C \rightarrow ad$

$S \rightarrow aC$   
 $\rightarrow aad(v)$   
  
 $S \rightarrow SB$   
 $\rightarrow aC aSB(Inv)$   
  
 $A \rightarrow bSCa$   
 $\rightarrow baadada(v)$   
  
 $A \rightarrow ad(v)$

$B \rightarrow aSB(Inv)$

$B \rightarrow bBC(IV)$

$C \rightarrow aBC(IV)$

$C \rightarrow ad(v)$

Optimized Grammar is

$S \rightarrow aC$

$A \rightarrow bSCa/ad$

$C \rightarrow ad$ .



## Elimination of Unit production:

A production rule is said to be unit production, if it contains production rule of the form  $\boxed{V \rightarrow V}$

Q) Eliminate unit production for following CFG.

$$S \rightarrow ax/yb/y ; x \rightarrow S ; y \rightarrow yb/b$$

→ Formal def of CFG:  $G = \langle V, T, P, S \rangle$

$$V = \{S, x, y\} ; T = \{a, b\} ; S = \{S\}$$

$$P = \left\{ \begin{array}{l} S \rightarrow ax \quad (1) \\ S \rightarrow yb \quad (2) \\ S \rightarrow y \quad (3) \\ x \rightarrow S \quad (4) \\ y \rightarrow yb \quad (5) \\ y \rightarrow b \quad (6) \end{array} \right.$$

From the given CFG the unit production are:  $(V \rightarrow V)$

$$S \rightarrow y ; x \rightarrow S ; y \rightarrow y$$

Only capital letters on b:s.

( ~~$x \rightarrow x$~~ ) Before eliminating unit pro-

$y \rightarrow yb$        $S \rightarrow ax$  - duction we need to replace 'y'.

$$y \rightarrow b \quad S \rightarrow yb. \quad S \rightarrow yb/b$$

y can be replaced by yb. and b

$$S \rightarrow yb/b.$$

$$x \rightarrow ax/yb/b.$$

$$\begin{aligned} \text{Given: } S &\rightarrow ax/yb/y \\ x &\rightarrow ax/yb/y. \\ y &\rightarrow yb/b. \end{aligned}$$

It's Optimized CFG because it's doesn't have unit & useless production.

$$Q) S \rightarrow AA ; A \rightarrow B/BB ; B \rightarrow abB/b/bb.$$

→ Formal def:  $G = \langle V, T, P, S \rangle$

$$V = \{S, A, B\} ; T = \{a, b\} ; S = \{S\}$$

$$P = \left\{ \begin{array}{ll} S \rightarrow AA & B \rightarrow b \\ A \rightarrow B & B \rightarrow bb \\ A \rightarrow BB & \\ B \rightarrow abB & \end{array} \right.$$



Unit production

$$A \rightarrow B$$

replace  $B \rightarrow abB : B \rightarrow b ; B \rightarrow bb$

$$A \rightarrow abB / b / bb$$

Given :  $S \rightarrow AA$

$$A \rightarrow B / BB$$

$$B \rightarrow abB / b / bb$$

$$\left. \begin{array}{l} S \rightarrow AA \\ A \rightarrow abB / b / bb / BB \\ B \rightarrow abB / b / bb \end{array} \right\}$$

It's optimized CFG.

Elimination of NULL/ $\epsilon$  - production

Q)

$$S \rightarrow ax / bx$$

$$x \rightarrow a / b / \epsilon$$

→ Formal def :  $G = \langle V, T, P, S \rangle$

$$V = \{S, x\}, T = \{a, b, \epsilon\}, S = \{S\}$$

$$P = \left\{ \begin{array}{l} S \rightarrow ax \\ S \rightarrow bx \\ x \rightarrow a \\ x \rightarrow b \\ x \rightarrow \epsilon \end{array} \right\}$$

$\epsilon$  - production  
 $x \rightarrow \epsilon$



$$S \rightarrow ax | bx | a.e | .be.$$

$$S \rightarrow ax | bx | a | b.$$

$$x \rightarrow a | b$$



$$2) S \rightarrow ABaC ; A \rightarrow BC ; B \rightarrow b | \epsilon ; C \rightarrow D | \epsilon ; D \rightarrow d$$

$$\rightarrow \text{Formal def : } G \langle V, T, S, P \rangle$$

$$V = \{ S, A, B, C, D \}$$

$$T = \{ a, b, d, \epsilon \} ; S = \{ S \}$$

$$P = \left\{ \begin{array}{l} S \rightarrow ABaC \\ A \rightarrow BC \\ B \rightarrow b \\ B \rightarrow \epsilon \\ C \rightarrow D \\ C \rightarrow \epsilon \\ D \rightarrow d \end{array} \right\}$$

From a Given CFG,

$$\epsilon - \text{production} \Rightarrow B \rightarrow \epsilon ; C \rightarrow \epsilon.$$

$$S \rightarrow \cancel{AB}aC \Rightarrow Aa ; A \rightarrow \cancel{BC} \Rightarrow \epsilon\epsilon$$

$$S \rightarrow ABaC | A\epsilon aC | ABa\epsilon.$$

$$S \rightarrow ABaC | AaC | ABa.$$

$$A \rightarrow \cancel{BC} | \epsilon c | \cancel{B\epsilon A} \Rightarrow B\epsilon$$

$$A \rightarrow \cancel{BC} | C | B ; \cancel{A \Rightarrow B}.$$

$$B \rightarrow b | \epsilon$$

$$C \rightarrow D | \epsilon$$

$$D \rightarrow d.$$

From a Given CFG, unit productions are:

$$A \rightarrow C$$

$$A \rightarrow B$$

$$C \rightarrow D.$$

replace 'A' as 'C' 'B' and 'c' as 'D'

~~S~~  $\rightarrow$  ~~ABAC~~ / ~~AAC~~ / ~~ABa~~ / ~~CBAC~~ / ~~BZac~~ / ~~ABaD~~ / ~~cad~~  
~~S~~  $\rightarrow$  ~~CBAC~~ / ~~B~~ ~~BAC~~ / ~~AaD~~ / ~~CBa~~ / ~~BBa~~.

$A \rightarrow BC / BD$

Optimized :  $A \rightarrow \cancel{BC} / BD$   
 $D \rightarrow d$

~~$S \rightarrow ABa$~~

$S \rightarrow Bad / BBC$

$b \rightarrow b$

$D \rightarrow d$

3)  $S \rightarrow AB/aB$  ;  $A \rightarrow aA/\epsilon$  ;  $B \rightarrow bB/C$  ;  $C \rightarrow c/\epsilon$ .

$\Rightarrow$  Formal def :  $G = \langle V, T, S, P \rangle$

$V = \{S, A, B, C\}$  ;  $T = \{a, b, c, \epsilon\}$  ;  $S = \{S\}$

$P = \left\{ \begin{array}{ll} S \rightarrow AB & C \rightarrow c \\ S \rightarrow aB & C \rightarrow \epsilon \\ A \rightarrow aA & \\ A \rightarrow \epsilon & \\ B \rightarrow bB & \\ B \rightarrow C & \end{array} \right\}$

null/ $\epsilon$ - production  $\Rightarrow A \rightarrow \epsilon$  ;  $C \rightarrow \epsilon$  ;  $B \rightarrow \epsilon$

$S \rightarrow AB/aB / \epsilon B / \cancel{aB}$  ;  $S \rightarrow AB/aB/bA/a/\epsilon$

$S \rightarrow AB/aB/B/\cancel{aB}$  ;  $S \rightarrow \epsilon$

$A \rightarrow aA/a\epsilon$

$A \rightarrow aA/a$

$B \rightarrow bB/\epsilon$

$\epsilon \rightarrow \epsilon$

It's unable to remove

because in a given CFG

we don't have 'S'

in RHS of the production rules

unit

$\therefore S \rightarrow AB/aB/B/A/a$

$A \rightarrow aA/a$

$B \rightarrow b$

$C \rightarrow c$



Unit production:  $S \rightarrow B$ ;  $S \rightarrow A$

no replacement because we don't have  $S$  variable

## Question

1. LMD, RMD, LMDT, RMDT short note on this (theory)
2. Ambiguity problem (define)? & eliminate ambiguity for
3. closure properties of CFG (theory). following CFG
4. Construct parse Trees for following CFG.  
(LMD, RMD, LMDT, RMDT)
5. construct CNF for following CFG.
6. Construct GNF. " " "
7. What is pumping lemma of CFL? check whether the following lang is CFL or not

## Pumping Lemma Stmt of CFL:

$W = UVXYZ$ . where,  $|Y| \neq \epsilon$  then, unique stmt is  $UV^iXV^iZ$ ; where  $i \geq 0$ .

- 1) check whether the following lang is CFL or not  
 $L = \{a^n b^n \mid n > 0\}$ .

$\rightarrow n = 1, 2, 3, \dots$

$$L = \{a^1 b^1, a^2 b^2, a^3 b^3, \dots\}$$

$$L = \{ab, aabb, aaabbb, \dots\}$$

choose any string 'aabb'

$$w = aabb$$

$$w = UVXYZ \text{ but } Y \neq \epsilon$$

$$\text{case (i)} \quad U = a; V = \epsilon; X = a; Y = b; Z = b$$

$$\text{ii)} \quad U = \epsilon; V = \epsilon; X = aa; Y = bb; Z = \epsilon$$

$$\text{iii)} \quad U = a; V = a; X = b; Y = b; Z = \epsilon$$

choose any case:

case (i)  $U = a; V = \epsilon; X = a; Y = b; Z = b$

$UV^iX^iYZ$  where  $i \geq 0$

$i = 0 \Rightarrow a\epsilon^0ab^0b = aab \notin L$

$i = 1 \Rightarrow a\epsilon^1ab^1b = aabb \in L$

$i = 2 \Rightarrow a\epsilon^2ab^2b = aabbbb \notin L$

$i = 3 \Rightarrow a\epsilon^3ab^3b = aabbbbb \notin L$

The given language is not a CFL.

2)  $L = \{a^p \mid \text{where } p \text{ is prime}\}$

$\rightarrow P = 2, 3, 5, 7, 11, 13, 17, \dots$

$L = \{a^2, a^3, a^5, a^7, \dots\}$

$L = \{aa, aaa, aaaaa, aaaaaaa, \dots\}$

choose any string 'aaaaa'.

$w = aaaaa$

$w = UVX^iYZ$  but  $\forall i \in \mathbb{N}$

cases i)  $U = a; V = a; X = a; Y = a; Z = a$

ii)  $U = \epsilon; V = \epsilon; X = aa; Y = aa; Z = a$

iii)  $U = aa; V = \epsilon; X = \epsilon; Y = aaa; Z = \epsilon$

choose any case:

case (iii)  $U = aa; V = \epsilon; X = \epsilon; Y = aaa; Z = \epsilon$

$UV^iX^iYZ$  where  $i \geq 0$

$i = 0 \Rightarrow aa\epsilon^0\epsilon(aaa)^0\epsilon = aa \in L$

$i = 1 \Rightarrow aa\epsilon^1\epsilon(aaa)^1\epsilon = aaaaa \in L$

$i = 2 \Rightarrow aa\epsilon^2\epsilon(aaa)^2\epsilon = aaaaaaaaaa \notin L$

$i = 3 \Rightarrow aa\epsilon^3\epsilon(aaa)^3\epsilon = aaaaaaaaaaaaaa \in L$

$i = 4 \Rightarrow aa\epsilon^4\epsilon(aaa)^4\epsilon = aaaaaaaaaaaaaaaaaa \notin L$

The given Lang is not CFL.



# Normal Forms

To reduce the RHS of production symbols in a fixed format then we use normal forms.

Types:

1. Chomsky's normal form (CNF)
2. Greibach normal form (GNF)

1) CNF Stmt: 
$$\begin{array}{l} V \rightarrow VV \\ V \rightarrow T \end{array}$$

NOTE: Before going to construct CNF we have to make sure that, if any CFG contains useless productions, unit production, NULL /  $\epsilon$ -production then, we need to eliminate them.

1) Construct CNF for following CFG.

$S \rightarrow bA / aB$  ;  $A \rightarrow bAA / aS / a$  ;  $B \rightarrow aBB / bS / b$

→ Formal def of CFG

$G = \langle V, T, S, P \rangle$

$V = \{ S, A, B \}$

$T = \{ a, b \}$  ;  $S = \{ S \}$

$$P = \left\{ \begin{array}{ll} S \rightarrow bA & B \rightarrow bS \\ S \rightarrow aB & B \rightarrow b \\ A \rightarrow bAA & \\ A \rightarrow aS & \\ A \rightarrow a & \\ B \rightarrow aBB & \end{array} \right\}$$

from a given CFG, there's no  $\epsilon$ , unit, useless production.

$\overset{V}{S} \rightarrow \overset{T}{b} \overset{V}{A}$  x It's not CNF stmt

Introduction of new variable  $\overset{V}{C_b} \xrightarrow{\overset{V}{T}} \overset{V}{b}$

replace,  $\overset{V}{S} \rightarrow \overset{V}{C_b} \overset{V}{A}$

$\overset{V}{S} \rightarrow \overset{T}{a} \overset{V}{B}$   $C_a \rightarrow a$

$S \rightarrow C_a B$

$A \rightarrow bAA$   $C_b \rightarrow b$

$A \rightarrow C_b AA$   $D \rightarrow AA$

$A \rightarrow C_b D$

$A \rightarrow aS$   $C_a \rightarrow a$

$A \rightarrow C_a S$

$B \rightarrow aBB$   $C_a \rightarrow a$

$B \rightarrow C_a BB$   $E \rightarrow BB$

$B \rightarrow C_a E$

$B \rightarrow bS$   $C_b \rightarrow b$

$B \rightarrow C_b S$

$B \rightarrow b$

$\overset{V}{b}$   $\overset{T}{T}$

Optimized CNF state:

$$C_b \rightarrow b ; S \rightarrow C_b a$$

$$C_a \rightarrow a ; S \rightarrow C_a B$$

$$D \rightarrow AA ; A \rightarrow C_b D$$

$$A \rightarrow C_a S$$

$$A \rightarrow a$$

$$E \rightarrow BB ; b \rightarrow C_a E$$

$$~~C_b~~ \quad b \rightarrow C_b S$$

$$B \rightarrow b.$$

ii)  $S \rightarrow ax/bx ; x \rightarrow a/b/\epsilon$

$$\rightarrow x \rightarrow \epsilon$$

$$S \rightarrow ax/bx/a\epsilon/b\epsilon$$

$$S \rightarrow ax/bx/a/b$$

$$x \rightarrow a/b.$$

$$CNF \rightarrow V \rightarrow VV, V \rightarrow T$$

$$S \rightarrow ax \quad S \rightarrow bx \quad S \rightarrow a \quad S \rightarrow b$$

$$S \rightarrow Cax \quad S \rightarrow Cbx \quad S \rightarrow Ca \quad S \rightarrow Cb$$

Optimised CNF:  $S \rightarrow Cax/Cbx/a/b$   
 $x \rightarrow a/b.$

iii)  $S \rightarrow aA/bB ; A \rightarrow Baa/ba ; B \rightarrow bAA/ab.$

$$\rightarrow S \rightarrow aA \quad S \rightarrow bB \quad A \rightarrow Baa \quad B \rightarrow bAA$$

$$S \rightarrow CaA \quad S \rightarrow CbB \quad A \rightarrow BD \quad B \rightarrow C_b E$$

$$B \rightarrow ab \quad A \rightarrow ba$$

$$B \rightarrow CaCb \quad A \rightarrow C_b Ca$$

Optimised CNF:

$$S \rightarrow CaA/C_b B.$$

$$A \rightarrow C_b E/C_b Ca$$

$$B \rightarrow C_b E/Ca C_b.$$

iv)  $S \rightarrow AB/ab ; A \rightarrow a/c ; B \rightarrow b.$



v)  $S \rightarrow AB | cd | ET$  ;  $A \rightarrow aB | d$  ;  $B \rightarrow Ba | b$  ;  $T \rightarrow t$

$\Rightarrow$   $\begin{matrix} \check{S} \rightarrow \check{A}\check{B} & \check{S} \rightarrow \check{E}\check{T} & A \rightarrow d & B \rightarrow b \\ S \rightarrow cd & A \rightarrow aB & B \rightarrow Ba & T \rightarrow t \\ S \rightarrow C\check{C}d & A \rightarrow CaB & B \rightarrow BCa \end{matrix}$

$\rightarrow S \rightarrow cd$  .  $S \rightarrow ET$  (unless productions).

vi)  $S \rightarrow ABac | Aa | ABa | Aa | Bac | ac | Ba | a$   
 $A \rightarrow BC | b | d$

$V \rightarrow VT$

$B \rightarrow b$  ;  $c \rightarrow d$ .

$\rightarrow$  From a given CFG there's no  $\epsilon$ , unit & useless productions.

CNF :  $V \rightarrow VV$  ;  $V \rightarrow T$

$\begin{matrix} S \rightarrow ABac & S \rightarrow Aa & S \rightarrow Aa & S \rightarrow AC \\ S \rightarrow ABCaC & S \rightarrow ACa & S \rightarrow ACa & S \rightarrow CaCc \\ D \rightarrow CaC & S \rightarrow ABa & S \rightarrow BaC \\ S \rightarrow ABD & S \rightarrow ABCa & S \rightarrow BCaC \\ E \rightarrow BD & F \rightarrow BCa & D \rightarrow CaC \\ S \rightarrow AE & S \rightarrow AF & S \rightarrow BD \end{matrix}$

$\begin{matrix} S \rightarrow Ba & A \rightarrow BC & A \rightarrow d & C \rightarrow d \\ S \rightarrow BCa & A \rightarrow b & A \rightarrow Ca & A \rightarrow Cd \\ S \rightarrow a & A \rightarrow C & B \rightarrow b & B \rightarrow C \end{matrix}$

CNF starts :  $\begin{matrix} Ca \rightarrow a \\ D \rightarrow CaC \\ E \rightarrow BD \\ S \rightarrow AE \end{matrix} \left| \begin{matrix} S \rightarrow ACa \\ F \rightarrow BCa \\ S \rightarrow AF \\ S \rightarrow BD \end{matrix} \right| \begin{matrix} S \rightarrow CaC \\ S \rightarrow BCa \\ S \rightarrow a \\ A \rightarrow BC \end{matrix} \left| \begin{matrix} A \rightarrow b \\ A \rightarrow d \\ B \rightarrow b \\ C \rightarrow d \end{matrix} \right.$

vii)  $S \rightarrow ABCD$  ;  
 $A \rightarrow \epsilon | a$  ;  $B \rightarrow bB | b$  ;  $C \rightarrow cad$ .

$\Rightarrow A \rightarrow \epsilon$

$S \rightarrow ABCD | \epsilon BCD$ .

$S \rightarrow ABCD | BCD$  ;  $A \rightarrow a$  ;  $B \rightarrow bB | b$  ;  $C \rightarrow cad$

useless production :  $S \rightarrow ABCD$  ;  $S \rightarrow BCD$   
 useful production :  $A \rightarrow a$  ;  $B \rightarrow bB|b$  ;  $C \rightarrow cad$   
 CNF :  $V \rightarrow VV$  ;  $V \rightarrow T$

$A \rightarrow \underset{V}{a}$  ;  $B \rightarrow bB$  ;  $C \rightarrow \overset{T}{c} \overset{T}{a} \overset{T}{d}$   
 $B \rightarrow C_b B$  ;  $C \rightarrow C_c C_a C_d$   
 $B \rightarrow b$  ;  $E \rightarrow C_a C_d$   
 $C \rightarrow C_c E$

CNF Stmts :  $A \rightarrow a$  ;  $b \rightarrow C_b$  ;  $B \rightarrow C_b B$

$\times (C \rightarrow C_c ; a \rightarrow C_a ; d \rightarrow C_d ; E \rightarrow C_a C_d$   
 $C \rightarrow C_c E) \times$

CNF stmt :  $A \rightarrow a$  ;  $C_b \rightarrow b$  ;  $B \rightarrow C_b B$  ;  $C_c \rightarrow C$   
 $C_a \rightarrow a$  ;  $C_d \rightarrow d$  ;  $E \rightarrow C_a C_d$  ;  $C \rightarrow C_c E$  ;  $B \rightarrow b$

② Greibach Normal form (GNF).

Statement :  $V \rightarrow TV^*$   $V^* \rightarrow \bigcup_{i=1}^{\infty} V^i$

$V \rightarrow T (V^0 V V^1 V V^2 V V^3 \dots)$

$V \rightarrow T (E, V, VV, VVV \dots)$

$V \rightarrow T, TV, TVV, TVVV \dots$

Lemma 1 : Statement : Replacement

Let 'G' =  $\langle V, T, P, S \rangle$  be a context free Grammar



# Lemma 1 problems:

① Convert the following CFG into GNF.

$$S \rightarrow Aa ; A \rightarrow aA / bA / aAS$$

⇒ formal def of CFG:  $G < V, T, S, P >$

$$V = \{S, A\} ; T = \{a, b\} ; S = \{S\}$$

$$P = \left\{ \begin{array}{l} S \rightarrow Aa \quad \textcircled{1} \\ A \rightarrow aA \quad \textcircled{2} \\ A \rightarrow bA \quad \textcircled{3} \\ A \rightarrow aAS \quad \textcircled{4} \end{array} \right. \quad \text{no unit : } V \rightarrow V$$

There's no  $\epsilon$ -production.

All the production are useless

∴ Then we can't convert entire CFG into GNF.

②  $S \rightarrow CA ; A \rightarrow a ; C \rightarrow aB/a ; B \rightarrow b$

⇒  $G < V, T, S, P >$

$$V = \{S, A, B, C\} ; T = \{a\} ; S = \{S\}$$

$$P = \left\{ \begin{array}{l} S \rightarrow CA \\ A \rightarrow a \\ C \rightarrow aB \\ C \rightarrow a \end{array} \right\} \quad \text{no } \epsilon\text{-production, unit and useless productions.}$$

$$\begin{array}{l} \overset{V}{S} \rightarrow \overset{V}{C} \overset{V}{A} \quad \text{where } C \rightarrow aB/a \end{array}$$

$$\overset{V}{S} \rightarrow \overset{V}{a} \overset{V}{B} / \overset{V}{a} \overset{V}{A} \quad \checkmark$$

$$\overset{V}{A} \rightarrow \overset{V}{a} \quad \checkmark$$

$$\overset{V}{C} \rightarrow \overset{V}{a} \overset{V}{B} / \overset{V}{a} \quad \checkmark$$

$$\overset{V}{C} \rightarrow \overset{V}{a} \quad \checkmark$$

GNF stmt:

$$S \rightarrow aBA / aA$$

$$A \rightarrow a$$

$$C \rightarrow aB$$

$$N \rightarrow T, TV, TVV, TVVV, \dots$$

③  $S \rightarrow \bar{x}A / \underline{B}B ; B \rightarrow b / SB ; \bar{x} \rightarrow b ; A \rightarrow a$

⇒ there's no  $\epsilon$ -unit & useless production

$$\overset{V}{S} \rightarrow \overset{V}{\bar{x}} \overset{V}{A} \quad \overset{V}{S} \rightarrow \overset{V}{B} \overset{V}{B} \quad \overset{V}{B} \rightarrow \overset{V}{b}$$

$$\overset{V}{S} \rightarrow \overset{V}{b} \overset{V}{B} \quad \overset{V}{B} \rightarrow \overset{V}{S} \overset{V}{B} \quad \overset{V}{B} \rightarrow \overset{V}{\bar{x}} \overset{V}{A} \overset{V}{B} / \overset{V}{B} \overset{V}{B} \overset{V}{B} / \overset{V}{B} \overset{V}{B} \overset{V}{B} \overset{V}{B} \dots$$

$$\begin{aligned} \cdot & \bar{x} \rightarrow \bar{b} \\ \cdot & \bar{A} \rightarrow \bar{a} \end{aligned}$$

GNF stmt:  $S \rightarrow bA \mid bB$

$$B \rightarrow bAB \mid bBB \mid b ; x \rightarrow b ; A \rightarrow a$$

Lemma 2 stmt: Let  $G = \langle V, T, P, S \rangle$  be a CFG if 'P' contains  $A \rightarrow Aa_1 \mid Aa_2 \mid Aa_3 \mid \dots \mid Aa_n \mid \beta_1 \mid \beta_2 \mid \beta_3 \mid \dots \mid \beta_k$  such that ' $\beta_i$ ' don't start with 'A' in such cases equivalent GNF statement according to lemma 2.

1.  $A \rightarrow \beta_1 \mid \beta_2 \mid \beta_3 \dots \mid \beta_k$
  2.  $A \rightarrow \beta_1 z \mid \beta_2 z \mid \beta_3 z \dots \mid \beta_k z$
  3.  $z \rightarrow A$  ( $a_1, a_2, a_3$  values).
  4.  $z \rightarrow a_1 z \mid a_2 z \mid a_3 z \dots \mid a_n z$
- } Formulas.

① Convert following CFG into it's equivalent GNF stmt  
 $A \rightarrow Aa \mid Ab \mid a \mid b$

$$\text{Lemma 2} \therefore A \rightarrow Aa_1 \mid Aa_2 \mid Aa_3 \dots \mid Aa_n \mid \beta_1 \mid \beta_2 \dots \mid \beta_k$$

→ The given CFG follows lemma 2 stmt  
 In this  $a_1 = a ; a_2 = b$   
 $\beta_1 = a ; \beta_2 = b$  } acc to lemma 2 stmt

$$\cdot A \rightarrow \beta_1 \mid \beta_2 \mid \beta_3 \dots \mid \beta_k$$

$$A \rightarrow a \mid b$$

$$\cdot A \rightarrow \beta_1 z \mid \beta_2 z \mid \beta_3 z \dots \mid \beta_k z$$

$$A \rightarrow az \mid bz$$

$$\cdot z \rightarrow A \text{ (a, a}_2 \text{ values)}$$

$$z \rightarrow a \mid b$$

$$\cdot z \rightarrow a_1 z \mid a_2 z \mid a_3 z \dots \mid a_n z$$

$$z \rightarrow az \mid bz$$



② convert following CFG into it's equivalent GNF stmt.

$$A_1 \rightarrow A_2 A_3 \quad ; \quad A_2 \rightarrow A_3 A_1 / b \quad ; \quad A_3 \rightarrow A_1 A_2 / a$$

→ GNF Stmt: T, TV, TVV, TVVV.

$$A_1 \rightarrow A_2 A_3 \text{ (indirectly follows GNF Stmt)}$$

$$A_2 \rightarrow A_3 A_1 / b \text{ (indirectly)}$$

$$A_3 \rightarrow A_1 A_2 / a$$

$$A_2 A_3 A_2 A_1 / b a \text{ (x)}$$

$$A_3 \rightarrow A_1 A_2 / a \text{ (apply lemma 1)}$$

$$A_3 \rightarrow A_2 A_3 A_2 / a$$

again apply lemma 1 (?)

$$A_3 \rightarrow A_2 A_3 A_2 / a$$

$$A_3 \rightarrow A_3 A_1 A_3 A_2 / b A_3 A_2 / a$$

• Lemma 2:  $A \rightarrow A a_1 / A a_2 / A a_3 \dots / A a_n / \beta_1 / \beta_2 \dots / \beta_k$

$$a_1 = A_1 A_3 A_2 \quad ; \quad \beta_1 = b A_3 A_1 / \beta_2 = a \quad ; \quad A = A_3$$

As per the lemma 2 stmt

$$A_3 \rightarrow b A_3 A_2 / a$$

$$A_3 \rightarrow b A_3 A_2 z / a z$$

$$z \rightarrow b A_3 A_2 / a / b A_3 A_2 z / a z$$

$$z \rightarrow A_1 A_3 A_2 z$$

$$A \rightarrow \beta_1 / \beta_2 / \beta_3 \dots / \beta_k$$

$$A \rightarrow \beta_1 z / \beta_2 z / \beta_3 z \dots / \beta_k z$$

$$z \rightarrow A \text{ (} a_1, a_2 \text{ values)}$$

$$z \rightarrow a_1 z / a_2 z / a_3 z \dots / a_n z$$

$$A_2 \rightarrow A_3 A_1 / b$$

$$A_2 \rightarrow b A_3 A_2 A_1 / a A_1 / b A_3 A_2 z A_1 / a z A_1 / b$$

$$A_1 \rightarrow A_2 A_3$$

$$A_1 \rightarrow b A_3 A_2 A_1 A_3 / a A_1 A_3 / b A_3 A_3 A_2 z A_1 A_3 / a z A_1 A_3 / b A_3$$

$$A z \rightarrow b A_3 A_2 A_1 A_3 A_2 z / a A_1 A_3 A_3 A_2 z / b A_3 A_3 A_2 z A_1 A_3$$

$$A_3 A_2 z / a z A_1 A_3 A_3 A_2 z / b A_3 A_3 A_2 z$$

Push-down automata (PDA)

Automata of a system but its divided in seven type

$$PDA = FA + \text{stack}$$

$$= \{Q, \Sigma, q_0, F, \delta\} + \{z_0, \Upsilon\}$$

$$PDA = \{Q, \Sigma, q_0, F, \delta, z_0, \Upsilon\}$$

where  $Q$  = no of states

$z_0$  = stack alphabet

$\Sigma$  = no of input symbols (by default top most element)

$q_0$  = initial state

$F$  = final state

$\delta$  = Transition function

$\Upsilon$  = stack alphabet apart from  $z_0$ .

Operations of stack : (primitive)

1. PUSH - to insert/store elements into stack
2. POP - to remove/delete elements from the stack.

① → Types of PDA :

1. Deterministic push-down automata (DPDA)  
A state <sup>must</sup> contain only 1 transition on same i/p symbol.
2. NPDA - A state must be more than 1 transition from a state on same i/p symbol.

① Construct/design PDA for following language

$$L = \{a^n b^{2n} / n \geq 1\}$$

$$\rightarrow n = 1, 2, 3, 4, 5, \dots, n$$

$$L = \{a^1 b^2, a^2 b^4, a^3 b^6, a^4 b^8, \dots\}$$

$$L = \{abb, aabb, aaabbbbbbb, aaaabbbbbbbbbb, \dots\}$$



Minimum string: abb

when ever minimum string is appear in stack then we need perform pop operations.

any string: aabbbb

$$S(q_0, a, z_0) \Rightarrow S(q_0, a, z_0)$$

$$S(q_0, a, a) \Rightarrow S(q_0, aa)$$

$$S(q_0, b, a) \Rightarrow (q_0, ba)$$

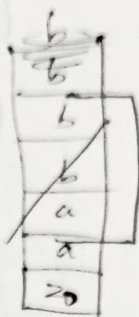
$$S(q_0, b, b)$$

$$S(q_1, a, z_0)$$

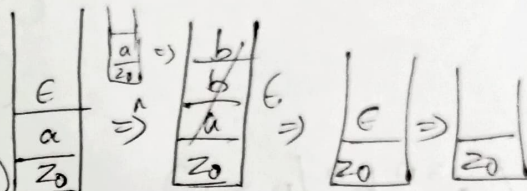
$$S(q_1, b, a) = (q_1, b, a)$$

$$S(q_1, b, b) = (q_1, b, b)$$

$$S(q_2, z_0) = (q_2, z_0)$$



minimum string so pop

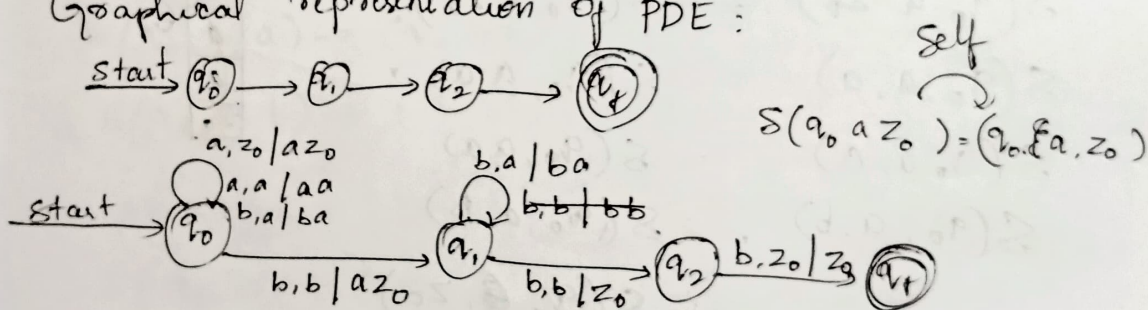


• aabbbb.  $\epsilon$

$(q_2, \epsilon, z_0)$  when we reach  $\epsilon$  there's no

$(q_f, z_0)$

Graphical representation of PDE:



Acceptance process aabbbb

$$S(q_0, aabbbb, z_0) \xrightarrow{\text{self}} S(q_0, aabbbb, a, z_0)$$

$$S(q_1, b, ba, z_0) \xrightarrow{\text{self}} S(q_1, b, ba, b, z_0)$$

$$(q_1, \epsilon, b, ba, z_0)$$

$$(q_2, \epsilon, z_0)$$

$$(q_f, z_0) \text{ (accepted)}$$

$$(q_0, bbbb, aa, z_0)$$

$$(q_0, bbb, ba, aa, z_0)$$

$$(q_0, bb, bba, aa, z_0)$$

$$(q_1, bb, a, z_0)$$

aa bbb

$S(q_0, aabbb, z_0) \vdash (q_0, abbb, az_0)$   
 $(q_0, abbb, az_0)$   
 $(q_0, bb, baaz_0)$   
 $(q_0, b, bbaaz_0)$   
 $(q_0, \epsilon, bbbbaaz_0)$   
 $(q_0, b, \epsilon a z_0)$   
 $(q_0, \epsilon, ba z_0) \text{ (rejected)}$

②  $L = \{a^{3n}b^n \mid n \geq 1\}$

$\Rightarrow n = 1, 2, 3, 4, 5, \dots$

$L = \{a^3b, a^6b^2, a^9b^3, a^{12}b^4, \dots\}$

$L = \{aaaab, aaaaaabb, aaaaaaaabbb, \dots\}$

minimum string: aaaab.

any string: ~~aaaaaabb~~.aaaab

$S(q_0, a, z_0) = S(q_0, a, z_0)$

$S(q_0, a, a) = S(q_0, aa)$

$S(q_0, a, a) = S(q_0, aa)$

$S(q_0, a, b) = S(q_0, a, b)$

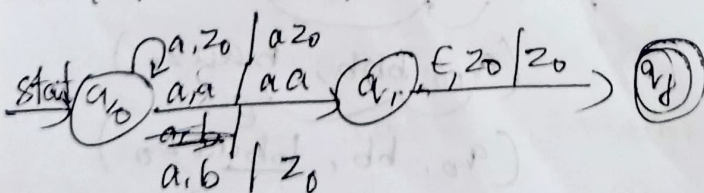
$= S(q_1, \epsilon, z_0)$

aaaab.  $\epsilon$

$(q_1, \epsilon, z_0) \Rightarrow (q_f, z_0)$

Graphical representation:

|                |
|----------------|
| b              |
| a              |
| a              |
| a              |
| z <sub>0</sub> |





# Acceptance process

$$S(q_0, \underbrace{aaab, z_0})$$

$$S(q_0, \underbrace{aab, az_0})$$

$$S(q_0, \underbrace{ab, aaz_0})$$

$$S(q_0, \underbrace{b, aaaz_0})$$

$$S(q_1, baaaz_0)$$

$$S(q_0, \epsilon, \overset{\epsilon}{baaa}z_0) \Rightarrow (q_1, \epsilon, z_0)$$

$$= (q_1, z_0)$$

① Design PDA for even length palindrome

② Design PDA for the following  $ww^R / w \in (a+b)^+$

③ ~~Design PDA for equal no. of a's & b's.~~

$$\Rightarrow L = \{ a, b, aa, ab, ba, bb, aaa, aba, \dots bbb, \dots \}$$

$$w = aba, w^R = aba$$

$$ww^R = \underline{aba} \overline{aba}$$

$$aba \cdot aba \cdot \epsilon$$

$$S(q_0, \underbrace{a}_w, \underbrace{z_0}_w) \rightarrow (q_0, a, z_0)$$

$$\overline{aba} \cdot \underline{aba} \cdot \epsilon$$

$$S(q_0, b, a) \rightarrow (q_0, ba)$$

$$S(q_0, a, b) \rightarrow (q_0, ab)$$

$$\underbrace{aba}_w \cdot \underbrace{\overline{aba}}_{w^R}$$

$$S(q_0, a, a) \rightarrow (q_0, aa) \rightarrow (q_1, ba)$$

$$S(q_1, b, b) \rightarrow (q_1, bb) \rightarrow (q_2, a z_0)$$

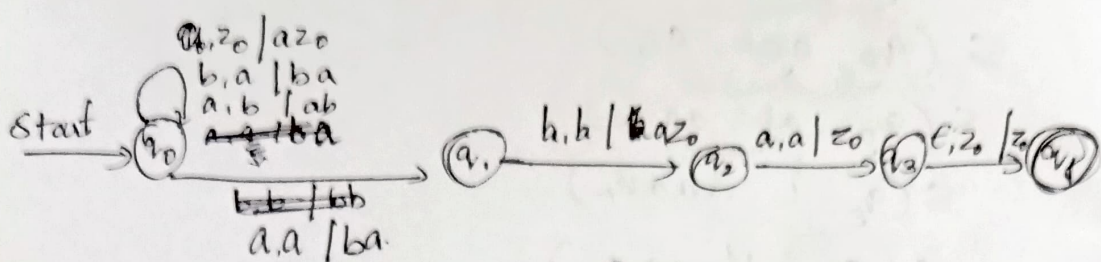
$$S(q_2, a, a) \rightarrow (q_2, aa)$$

$$\rightarrow (q_3, z_0)$$

$$\begin{array}{|c|} \hline a \\ \hline a \\ \hline z_0 \\ \hline \end{array} \xrightarrow{\epsilon} \begin{array}{|c|} \hline \epsilon \\ \hline a \\ \hline z_0 \\ \hline \end{array} \rightarrow \begin{array}{|c|} \hline a \\ \hline z_0 \\ \hline \end{array}$$

$$S(q_3, \epsilon, z_0) \rightarrow (q_4, z_0) \rightarrow \begin{array}{|c|} \hline \epsilon \\ \hline z_0 \\ \hline \end{array} \rightarrow \begin{array}{|c|} \hline z_0 \\ \hline \end{array}$$

# Graphical Representation :



Acceptance process:

String: abba.

$$\begin{aligned}
 S(q_0, abba, z_0) &= S(q_0, bba, az_0) \\
 &= S(q_0, ba, b az_0) \\
 &= S(q_0, a, b^{\epsilon} a z_0) \\
 &= S(\cancel{q_1}, \cancel{a}, abba z_0) \\
 &= S(q_1, a, a z_0) \\
 &= S(q_1, \epsilon, aa z_0) \\
 &= S(q_2, \epsilon, z_0) \rightarrow S(q_4, z_0)
 \end{aligned}$$

(accepted).

String: aabababb

$$\begin{aligned}
 S(q_0, aabababb, z_0) &= S(q_0, abababb, az_0) \\
 &= S(q_0, bababb, aa z_0) \\
 &= S(q_1, bababb, z_0) \\
 &= S(q_1, ababb, az_0) \\
 &= S(q_1, babb, ba z_0) \\
 &= S(q_1, abb, bba z_0) \\
 &= S(q_2, abb, a z_0) \\
 &= S(q_2, bb, aa z_0) \\
 &\Rightarrow S(q_4, z_0)
 \end{aligned}$$

app (accepted)

String: abababb.

$$\begin{aligned}
 S(q_0, abababb, z_0) &= S(q_0, bababb, az_0) \\
 &= S(q_0, ababb, ba z_0) \\
 &= S(q_0, babb, ab a z_0) \\
 &= S(q_0, abb, bab a z_0) \\
 &= S(q_0, bb, abab a z_0) \\
 &= S(q_0, b, babab a z_0) \\
 &= S(q_0, \epsilon, bba b a z_0) \\
 &= S(q_1, \epsilon, abab a z_0)
 \end{aligned}$$

(rejected).



(2) Design PDA for odd length palindrome.

(3) Design PDA for the following lang

$$L = \{ w C w^R \mid w \in (a+b)^+ \}$$

$$\rightarrow L = \{ a, b, aa, ab, ba, bb, aaa, aba, \dots bbb, \dots \}$$

any string:  $w = aaa$ ,  $w^R = aaa$

$$w C w^R = aaa C aaa \cdot \epsilon$$

$$S(q_0, a, z_0) \rightarrow S(q_0, a, az_0)$$

$$S(q_0, a, a) \rightarrow S(q_0, aa)$$

$$S(q_0, a, a) \rightarrow S(q_0, aa)$$

NOTE:  ~~$S(q_0, C, a) \rightarrow S(q_1, aa)$~~  skipping rule of C

$aaa C aaa \cdot \epsilon$  same

↑ Here no need PUSH the C into stack contains

then we will use skipping rule formula. and switch to

$$S(q_0, C, a) \rightarrow (q_1, aa)$$

$$aaa C aaa \cdot \epsilon$$

$$S(q_1, a, a) \rightarrow (q_1, aa)$$

$$\rightarrow (q_2, aa)$$

$$S(q_2, a, a) \rightarrow (q_2, aa)$$

$$\rightarrow (q_3, aa)$$

$$\begin{array}{|c|} \hline a \\ \hline a \\ \hline z_0 \\ \hline \end{array} \epsilon \rightarrow \begin{array}{|c|} \hline a \\ \hline a \\ \hline z_0 \\ \hline \end{array}$$

$$\begin{array}{|c|} \hline a \\ \hline z_0 \\ \hline \end{array}$$

$$\begin{array}{|c|} \hline a \\ \hline a \\ \hline z_0 \\ \hline \end{array}$$

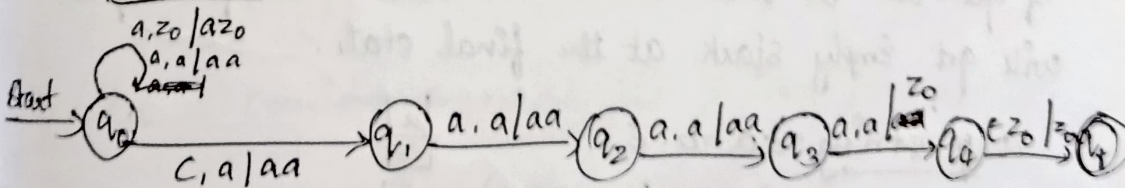
$$S(q_3, a, a) \rightarrow (q_3, aa)$$

$$\rightarrow (q_4, z_0)$$

$$\begin{array}{|c|} \hline a \\ \hline a \\ \hline z_0 \\ \hline \end{array} \epsilon \rightarrow \begin{array}{|c|} \hline z_0 \\ \hline \end{array}$$

$$S(q_4, \epsilon, z_0) \rightarrow (q_f, z_0)$$

Graphical



Acceptance process:  $abacaba$

$S(q_0, abacaba, z_0) \rightarrow S(q_0, baCaba, az_0)$   
 $S(q_0, aCaba, baz_0)$   
 $S(q_0, Caba, abaz_0)$   
 $S(q_1, ba, aabaz_0)$   
 $S(q_2, ba, baz_0)$   
 $S(q_2, a, \epsilon baz_0)$   
 $S(q_3, a, az_0)$   
 $S(q_3, \epsilon, aaaz_0)$   
 $S(q_4, \epsilon, z_0) \rightarrow S(q_4, z_0)$

accepted

- ④ Design PDA for following lang  $L = \{a^n b^n \mid n \geq 1\}$
- Design PDA which accepts all strings of a's and b's in which every string contains equal no's a's and b's.  $n=1, 2, 3, \dots$
- $L = \{a^n b^n \mid n \geq 1\} \Rightarrow a^1 b^1 = ab; a^2 b^2 = aabb; \dots$
- $\rightarrow L = \{ab, aabb, abba, baab, ababab\}$
- $L = \{ab, aabb, aaabbb, \dots\}$

This is quite different from an earlier method.

this is a lang in which equal no of a's are followed by equal no of b's.

The logic for this PDA can be applied as first we will push all a's into the stack then on reaching every single 'b' each is popped from the stack. if you read all b's and remove all a's then finally we will get Empty stack at the final state.

any string:  $aabb \cdot \epsilon$

$S(q_0, a, z_0) \rightarrow (q_0, az_0)$   
 $S(q_0, a, a) \rightarrow (q_0, aa)$   
 $S(q_0, b, a) \rightarrow (q_0, ba)$   
 $\rightarrow (q_0, az_0)$

Stack diagram:

|                |
|----------------|
| a              |
| z <sub>0</sub> |

→

|                |
|----------------|
| a              |
| a              |
| z <sub>0</sub> |

→

|                |
|----------------|
| a              |
| z <sub>0</sub> |

→

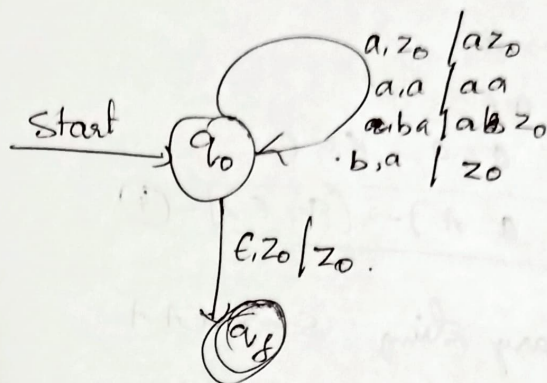
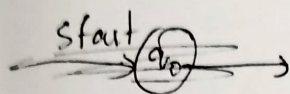
|                |
|----------------|
| a              |
| z <sub>0</sub> |



$$S(q_0, b, a) \rightarrow (q_0, ba) \quad \left[ \frac{a}{z_0} \right] \in \rightarrow \left[ \frac{a}{z_0} \right]$$

$$S(q_0, \epsilon, z_0) \rightarrow (q_f, z_0) \rightarrow \left[ \frac{\epsilon}{z_0} \right] \rightarrow \left[ \frac{\epsilon}{z_0} \right]$$

Graphical:



Acceptance : aabb

$$S(q_0, aabb, z_0) \rightarrow S(q_0, abb, az_0) \rightarrow S(q_0, bb, aaz_0) \rightarrow S(q_0, b, baa z_0) \rightarrow S(q_0, b, az_0) \rightarrow S(q_0, \epsilon, ba z_0) \rightarrow S(q_f, \epsilon, z_0) \rightarrow S(q_f, z_0)$$

Construct PDA from Given CFG:

CFG must be in GNF format.  $[T, TV, TVV, TVVV, \dots]$

Formula :  $A \rightarrow a\alpha$  @  $A \rightarrow a\epsilon$  ( $\alpha = \epsilon$ ).

$$\boxed{S(q, a, A) \rightarrow (q, \alpha)}$$

$$\textcircled{1} S \rightarrow aAA ; A \rightarrow aS / bS / a$$

$$\rightarrow \left. \begin{array}{l} S \rightarrow aAA \\ A \rightarrow aS \\ A \rightarrow bS \\ A \rightarrow a \end{array} \right\} \begin{array}{l} \text{are in} \\ \text{GNF format} \\ (T, TV, TVV, \dots) \end{array}$$

Let us consider  $S \rightarrow aAA$  it's in GNF format

$$A \rightarrow a\alpha$$

$$\text{So, } A=S, a=a, \alpha=AA.$$

$$\boxed{S(q, a, S) \rightarrow S(q, AA)} \quad - \textcircled{1}$$

$$\begin{aligned} & \cdot \overset{\vee}{A} \rightarrow \overset{\vee}{a} \overset{\vee}{S} \\ & A = A, a = a, S = S \end{aligned}$$

$$\begin{aligned} & \cdot \overset{\vee}{A} \rightarrow \overset{\vee}{b} \overset{\vee}{S} \\ & A = A, a = b, S = S \end{aligned}$$

$$\boxed{S(q, a, A) \rightarrow (q, S)} \leftarrow \textcircled{2}$$

$$\boxed{S(q, b, A) \rightarrow (q, S)} \leftarrow \textcircled{3}$$

$$\begin{aligned} & \cdot \overset{\vee}{A} \rightarrow \overset{\vee}{a} \\ & A \rightarrow a \epsilon \\ & A = A, a = a, K = \epsilon \end{aligned}$$

$$\boxed{S(q, a, A) \rightarrow (q, \epsilon)} \leftarrow \textcircled{4}$$

Primary string  $S \rightarrow aAA$

$$\begin{aligned} & \cdot S \rightarrow aAA \\ & \rightarrow aaA \quad (A \rightarrow a) \\ & \rightarrow aaa \quad (A \rightarrow a) \end{aligned} \left. \vphantom{\begin{aligned} & \cdot S \rightarrow aAA \\ & \rightarrow aaA \quad (A \rightarrow a) \\ & \rightarrow aaa \quad (A \rightarrow a) \end{aligned}} \right\} \textcircled{1}$$

$$\begin{aligned} & \cdot S \rightarrow aAA \\ & \rightarrow aASA \quad (A \rightarrow aS) \\ & \rightarrow aaaaAA \quad (S \rightarrow aAA) \\ & \rightarrow aaaaaAA \quad (A \rightarrow a) \\ & \rightarrow aaaaaaA \quad (A \rightarrow a) \\ & \rightarrow aaaaaaa \end{aligned} \left. \vphantom{\begin{aligned} & \cdot S \rightarrow aAA \\ & \rightarrow aASA \quad (A \rightarrow aS) \\ & \rightarrow aaaaAA \quad (S \rightarrow aAA) \\ & \rightarrow aaaaaAA \quad (A \rightarrow a) \\ & \rightarrow aaaaaaA \quad (A \rightarrow a) \\ & \rightarrow aaaaaaa \end{aligned}} \right\} \textcircled{2}$$

$$\begin{aligned} & \cdot S \rightarrow aAA \\ & S \rightarrow absA \quad (A \rightarrow bs) \\ & \rightarrow abaAAA \quad (S \rightarrow aAA) \\ & \rightarrow abaaaAA \\ & \rightarrow abaaaaA \\ & \rightarrow abaaaaa \end{aligned} \left. \vphantom{\begin{aligned} & \cdot S \rightarrow aAA \\ & S \rightarrow absA \quad (A \rightarrow bs) \\ & \rightarrow abaAAA \quad (S \rightarrow aAA) \\ & \rightarrow abaaaAA \\ & \rightarrow abaaaaA \\ & \rightarrow abaaaaa \end{aligned}} \right\} \textcircled{3}$$

Any string. Top/starting symbol

$$\textcircled{1} \Rightarrow \delta(q, aaaS) \quad \boxed{S}$$

$$\textcircled{1} \rightarrow \delta(q, a, S) \rightarrow (q, AA)$$

$$\vdash (q, aa, AA) \quad \begin{array}{|c|} \hline A \\ \hline A \\ \hline \end{array} \textcircled{2} \rightarrow \delta(q, a, A) \rightarrow (q, S)$$

$$\vdash (q, a, SA) \quad \begin{array}{|c|} \hline S \\ \hline A \\ \hline \end{array} \textcircled{1} \rightarrow \delta(q, a, S) \rightarrow (q, AA)$$

$$\vdash (q, \epsilon, AAA) \quad \begin{array}{|c|} \hline A \\ \hline A \\ \hline A \\ \hline \end{array}$$

$$\vdash (q_f, AAA) \rightarrow \text{Accepted.}$$



→ Explain about instantaneous description:

- Instantaneous description is nothing but acceptance process
- ID consist of triple format i.e. state, <sup>(a)</sup> string (w), by default stack top most symbol ( $z_0$ )  
i.e.  $(q, w, z_0)$ .

MODULE - 05

TURING MACHINE

Turing Machine: (TM)

- It's also known as universal turing machine (UTM)
- It's a simple mathematical model of a modern digital computer.
- TM is a abstract computing machine because, it's has ability to improve all the features that ~~RL~~ RL, CFL, recursive ~~enumerable~~ lang, PDA and FA due to this reason TM is also known as universal TM
- ~~Alan~~ <sup>Alan</sup> Turing is a father of TM, which has computing capability of general purpose computer.

→ Features of TM:

- It has unlimited memory capability when compare to previous machine
- The model has a capacity which the input left-right or right-left depending on the problem requirement
- TM can produce certain output based on the certain input.

# → Formal definition of TM:

• It can be mathematically defined by 7 Tuples

$$\{Q, \Sigma, q_0, F, \delta, \{B, \epsilon\}\}$$

blank  $\epsilon$  if tape symbol.

$$= \{Q, \Sigma, q_0, F, \delta, B, \epsilon\}$$

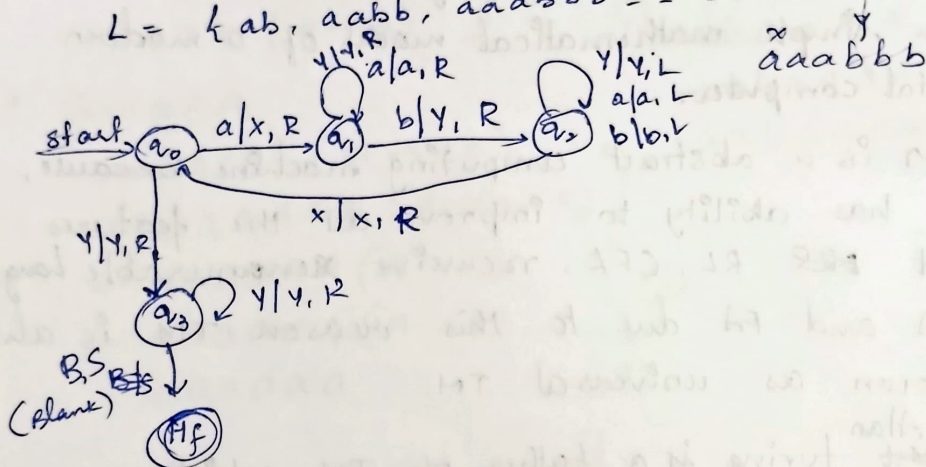
→ Explain variants of TM: (Types)

aaabbb

→ Construct TM for following Lang:  $L = \{a^n b^n \mid n \geq 1\}$

$$\Rightarrow L = \{a^n b^n \mid n \geq 1\} \quad n = 1, 2, 3, 4, \dots$$

$$L = \{ab, aabb, aaabbb, \dots\}$$

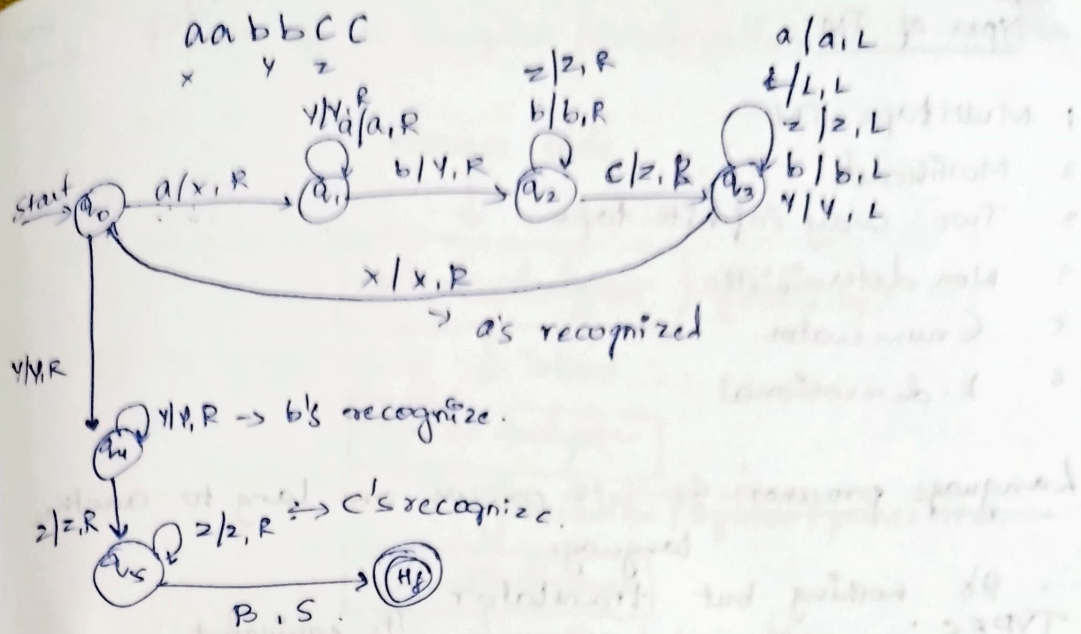


STT of TM

| Q/Σ            | a                       | b                       | x                       | y                       | B       |
|----------------|-------------------------|-------------------------|-------------------------|-------------------------|---------|
| q <sub>0</sub> | (q <sub>1</sub> , x, R) | —                       | —                       | (q <sub>3</sub> , y, R) |         |
| q <sub>1</sub> | (q <sub>1</sub> , a, R) | (q <sub>2</sub> , y, R) | —                       | (q <sub>1</sub> , y, R) |         |
| q <sub>2</sub> | (q <sub>2</sub> , a, L) | (q <sub>3</sub> , b, L) | (q <sub>0</sub> , x, R) | (q <sub>2</sub> , y, L) |         |
| q <sub>3</sub> | —                       | —                       | —                       | (q <sub>3</sub> , y, L) | (Hf, S) |
| Hf             | —                       | —                       | —                       | —                       | —       |



a a b b c c  
x y z



STT

| Q \ s          | a                       | b                       | c                       | x                       | y                       | z                       | B                    |
|----------------|-------------------------|-------------------------|-------------------------|-------------------------|-------------------------|-------------------------|----------------------|
| q <sub>0</sub> | (q <sub>0</sub> , x, R) | -                       | -                       | -                       | (q <sub>4</sub> , y, R) | -                       | -                    |
| q <sub>1</sub> | (q <sub>1</sub> , a, R) | (q <sub>2</sub> , y, R) | -                       | -                       | (q <sub>1</sub> , y, R) | -                       | -                    |
| q <sub>2</sub> | -                       | (q <sub>2</sub> , b, R) | (q <sub>3</sub> , z, R) | -                       | -                       | (q <sub>2</sub> , z, R) | -                    |
| q <sub>3</sub> | (q <sub>3</sub> , a, L) | (q <sub>3</sub> , b, L) | (q <sub>3</sub> , c, L) | (q <sub>0</sub> , x, R) | (q <sub>3</sub> , y, L) | (q <sub>3</sub> , z, L) | -                    |
| q <sub>4</sub> | -                       | -                       | -                       | -                       | (q <sub>4</sub> , y, R) | (q <sub>5</sub> , z, R) | -                    |
| q <sub>5</sub> | -                       | -                       | -                       | -                       | -                       | (q <sub>5</sub> , z, R) | (H <sub>f</sub> , S) |
| H <sub>f</sub> |                         |                         |                         |                         |                         |                         | ↓<br>accepted        |

## Types of TM:

1. Multitape TM
2. Multihead
3. Two-way infinite tape.
4. Non deterministic
5. Enumerator
6. k-dimensional

Language processor: It will process one lang to another language.

• It's nothing but translator.

### TYPES:

1. Compiler: <sup>used to</sup> convert high level lang into <sup>It's equivalent</sup> low level lang.

main() {      to      011  
                         101  
                         111

• It's a translator.

2. Interpreter: It's a translator which is used to convert ALL interpreter to LL  
when compared to compiler it will go line by line of the source program.  
Eg: java, python.

3. Assembler: Translator used to convert HLL to LL  
Eg: ADD, MUL, DIV, ST, LD.

4. Hybrid compiler: Translator used to convert HLL to LL  
Eg: java becoz, half features belongs to compiler & half to interpreter features.



# Phases of a Compiler / Construction of a compiler.

Source code

↓  
[Lexical Analyzer] (implicitly)

↓ Tokens

[Syntax Analyser]

↓ Derivation / Syntax / parse tree.

[Semantic Analyzer]

↓ modified derivation

[Intermediate code generator]

↓ Three address code

[Code optimizer]

↓ optimized code

[Code Generator]

↓ assembly lang

Target Lang. (Low-level-lang)

Operators  
ARITH BASIC

Token: It's valid sequence of character which are given by lexeme in a programming language

Eg: Keywords (32), constants, identifiers, numbers, operators, punctuation symbols all these are possible tokens to be identified.

Lexemes: It's a sequence of characters in the source program that matches the pattern for a token & is identified by the lexical analyser as an instance of that token.

$C = a + b * 5$

| Lexemes | Tokens        |
|---------|---------------|
| C       | identifier    |
| =       | assignment of |
| a       | identifier    |
| +       | arithmetic    |
| b       | identifier    |
| *       | arithmetic    |
| 5       | constant      |

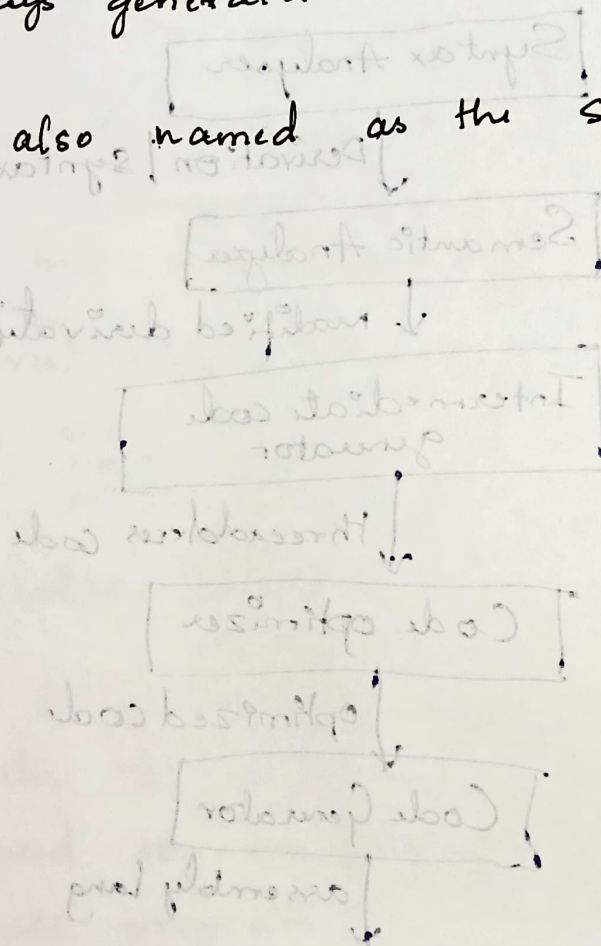
Pattern: It describes a rule that must be matched by sequence of characters (lexemes) to form a token it can be defined by RE or grammar rules.

In the case a keyword as a token the pattern is just the sequence of character that form the keyword.

Eg:  $C = a + b * 5$

## Responsibilities of Lexical Analyser:

1. If you include any comment lines in your code that will be ignored by the LA
2. If you type any wide / lap space by unknowing in your code then it will be ignored by the LA
3. LA always generates the tokens based on source code
4. LA is also named as the scanner.



(low-level-lang) Target Lang

Assembler

Lexemes: this is a sequence of characters in the source program that matches the pattern for a token & its identifier of the lexical analyser is an first pattern: it divides

character which are valid sequence of lexeme in a programming language (30) identifier